

Anatolii Buzukov

Hello! I am a Java Developer and Tech/Team Leader with 10+ years of experience. I am proficient in web development and startups, also well-versed in high-load system solutions, such as clustering, scaling, sharding. I am open to new opportunities on large projects as a Lead Java Programmer and can take on the role of CTO in startups and companies with small IT departments.

✉ hello@teamlead.pro 📞 https://t.me/teamlead_pro 📍 UAE 🌐 <https://github.com/teamlead>

WORK EXPERIENCE

Multicards.io LLP, Full Time, Remote

Head of Development Team 2021 - Present

- Responsible for all technical aspects of a fintech startup, successfully developing a new and profitable business line for a major IT holding from scratch.
- Designed and developed core functionality for virtual card storage and issuance, wrote the logic for processing bank transactions, integrated with the first banks, and implemented industry security standards: PCI DSS, OWASP, E2EE, Vault.
- Manage a team: hiring, firing, planning, retrospectives, 1-on-1s. I ensure a comfortable working environment, motivation, and development for a cross-functional team.
- Launched an MVP within 3 months and achieved operational profitability within 6 months.

Ads.Report, Full Time, Remote

Tech Lead 2020 - 2021

- Designed a system for parsing and storing a large number of online advertisements, interviewed developers, coordinated the work of developers and businesses.

Dats.team, Full Time, Hybrid

Team Lead 2018 - Present

- Successfully managed the rapid launch of new startups within a large IT holding company. Led development teams to deliver high-quality products on tight deadlines. Contributed to the growth of the company's internal developer relations program, fostering a positive and collaborative environment.

Ad.Tech, Full Time, On-site

Lead Java Developer 2014 - 2018

- Started as a solo developer, became the tech lead of a rapidly expanding startup (Ad Network, DSP, SSP, OpenRTB), managing a team of 12 professionals (backend, DevOps, QA). Ad platform processes over 1,000,000 bids per second utilizing 50 globally distributed servers.
- Java, Kotlin, Spring, Netty, Vowpal Wabbit, H2O AutoML, Apache Spark MLlib, AeroSpike, ClickHouse, High Performance, High Availability, OpenRTB

Nexters PLC, Full Time, On-site

Back End Developer 2012 - 2014

- Made new in-game mechanics e.g. online PvP, Battle of Clans, Daily Quests for a popular browser-based multiplayer game. The game server handles 100.000+ players online.
- Highload, Amazon AWS, REST API, RPC, GameDev, Analytics: (MAU, Retention)

SKILLS

Java, Spring Framework, Spring Boot, Netty, RabbitMQ, Kafka, Postgres, MySQL, ClickHouse, Aerospike, Redis, Apache Spark, Kubernetes, AWS, Gitlab